

# **NWCU**

## **League Winners for 2017 (All Leagues)**



### **Existing Rule:**

The Premiership and Championship winners shall be decided by the amount of points obtained. In cases where two or more teams are tied on points, results between the sides on a head to head basis will be used to decide positions. Where teams are tied on points and head to head records then Net Run Rate (NRR) shall be used to decide on final positions, NRR shall be to 3 decimal places. Where points, head to head or NRR cannot decide positions then the NWCU COC shall arrange for a play-off(s) to take place at a neutral venue(s).

### **Proposed Rule:**

All league positions shall be decided by the amount of points obtained. In cases where two or more teams are tied on points, Net Run Rate (NRR) shall be used to decide on final positions, NRR shall be to 3 decimal places. Where points or NRR cannot decide final positions, the NWCU COC shall arrange for a play-off(s) to take place at a neutral venue(s).

### **Points System**

#### **[a] Result Points:**

Win: 20 points to the winner

Lose: 0 points to the loser

Tie: 12.5 points to each side

#### **[b] Bonus Points:**

Bonus Points will be awarded in respect of each match where there is a win/lose result, on the following basis:

(i) There will be an allocation of 5 Bonus Points to each Match.

(ii) These points will be allocated between the two sides, depending on the margin of victory in the match. This allocation will operate as follows in matches where there has been no reduction in overs or where the overs available to each side has been more than 40.

#### **a) Matches of 41 – 50 overs \***

Margin of Victory		Bonus Points	
Runs	Wickets	Winner	Loser
100 +	9/10	5	0
80-99	7/8	4	1
60-79	5/6	3	2
40-59	3/4	2	3
20-39	2	1	4
<20	1	0	5

(iii) Where less than 41 overs have been available to either side the allocation will operate as follows:

a) Matches of 26 – 40 overs \*

Margin of Victory		Bonus Points	
Runs	Wickets	Winner	Loser
70 +	9/10	5	0
50-69	7/8	4	1
35-49	5/6	3	2
20-34	3/4	2	3
10-19	2	1	4
<10	1	0	5

b) Matches of 5 – 25 overs \*

Margin of Victory		Bonus Points	
Runs	Wickets	Winner	Loser
40 +	9/10	5	0
30-39	7/8	4	1
20-29	5/6	3	2
10-19	3/4	2	3
5-9	2	1	4
<5	1	0	5

\*Where interruptions result in the final allocated length of the two innings being of different lengths (Premiership & Championship only), the lower of the two figures will determine the bonus point scheme that will apply.

[c] Walkovers - In the situation where one club is unable to field a team, the other club will be awarded 20 points and the club unable to field a team will be deducted 10 points.

[d] No Results - Should it not be possible for weather reasons to achieve a result on the replay date, the fixture will be recorded as a no result match and 5 points awarded to each side.

**Example One:**

Eglington 207 all out, 48.5 Overs, Brigade 209 for 8, 48.4 Overs.

Brigade get 20 points for the win along with 1 bonus point - 21 points in total

Eglington get 4 points for losing by 2 wickets.

**Example Two:**

Ardmore 176 all out, 49.3 Overs, Brigade 153 all out 45.3 Overs

Ardmore get 20 points for the win along with 1 bonus point - 21 points in total

Brigade get 4 bonus points for losing between 23 runs.

**Example 3:**

Drummond 331 in 40 Overs, Donemana 184 all out in 20.5 Overs

Drummond get 20 points for the win and 5 bonus points - 25 points in total .

Donemana get 0 points for losing by more than 70 runs.

**Example 4:**

Bonds Glen 245-6 in 40 Overs, Killyclooney 226 all out in 36.1 Overs

Bonds Glen get 20 points for the win and 1 bonus point - 21 points in total .

Killyclooney get 4 bonus points for losing by 19 runs.

**Example 5:**

Glendermott 111-9 in 20 Overs, Foxlodge 112-3 in 18.3 Overs

Foxlodge get 20 points for the win and 4 bonus points - 24 points in total .

Glendermott get 1 bonus point for losing by 7 wickets.